



Lake Country Soccer

2023 Fall Classic Tournament Rules

Tournament Headquarters: 2334 E. Pythian
Springfield, Missouri 65802

Laws of the Game: The tournament shall be played in accordance with FIFA's Laws of the Game as observed by USSF, and as modified by US Youth Soccer and Missouri Youth Soccer.

Eligibility:

- The tournament is open to all properly registered teams which are affiliated with US Soccer and/or US Youth Soccer.
 - All players must be registered with a US Soccer and/or US Youth Soccer affiliate organization and have official player passes, which have been issued by an authorized affiliate of US Soccer and/or US Youth Soccer which include each player's photo and is laminated.
 - Players at each age group must be within the respective age group cut-offs as published by US Youth Soccer. **Age Groups will be determined based on the oldest player on the roster based on a January 1 (calendar year) cutoff date.**
 - Teams shall be permitted a maximum of **five (5)** guest players subject to the maximum roster allowances by age division.
 - A player may only play for ONE team within the same age group and division (i.e. Orange or Yellow) in this tournament event.
- A) **REGISTRATION** – all participating teams **MUST** be currently registered with a US Soccer and/or US Youth Soccer affiliate organization.
- B) **TEAM COMPOSITION** – all players participating in this tournament **MUST** be listed on the team roster; or listed on “guest player” paperwork which has been approved by the team's state association or US Soccer affiliate. Team rosters must be issued by an authorized affiliate of US Soccer and/or US Youth Soccer.
- C) **REQUIRED FORMS** – All participating teams **MUST** present to the tournament, at check-in or before a team's first scheduled game, the following:
- (1) STATE OR (A SANCTIONED ORGANIZATION) APPROVED OFFICIAL ROSTER
 - (2) STATE OR LEAGUE APPROVED MEDICAL RELEASE FORMS (do not have to be notarized)
 - (3) LAMINATED PLAYER PASSES WITH PICTURE
 - (4) GUEST PLAYER FORMS (approved by the team's state association or US Soccer affiliate).
 - (5) APPROVED APPLICATION FOR TRAVEL or TRAVEL NOTIFICATION (for Non-Missouri based teams)

Substitution: Unlimited substitutions may occur subject to current USSF / FIFA's Laws of the Game. Unlimited substitutions may occur at any stoppage with the referee's permission when the ball has left the field of play which includes throw-ins (either team), corner kicks (either team), goal kicks (either team), after a goal is scored, at half-time or at any other time permitted by the referee (except when a free kick has been awarded).

Any player sent off (being issued a red card) shall not participate in the remainder of the game in which the player was ordered from the field and is not eligible to participate in the team's next scheduled game. No ejected player shall be replaced on the field. All ejections **MUST** be reported to the tournament director on the game report. Each ejected player **SHALL** result in a minimum (1) one game suspension. The tournament director reserves the right to assess a more severe suspension subject to the severity of the offense.

Game Reports / Referees: All game reports shall be returned to the tournament headquarters or designated location or collected by a field marshal. Each game report shall be signed by the referee and by a representative of the winning team. The referee shall complete a

supplemental report on all team personnel dismissals.

Offside: Offside rules apply in accordance with the laws of the game for all age divisions/games. U9/U10 Offsides is from the attacking end Build-out-line.

Protests: Referee's decisions regarding facts of play are not open to protest. Concerns/protests regarding player eligibility must be submitted in writing to the tournament director in a timely/reasonable manner. Protests regarding the tournament rules of play MUST be presented in writing to the tournament director prior to the start of the game, in question. Protests lodged after the completion of any match in question will not be addressed by the tournament unless a gross violation of the rules of play can be substantiated and verified.

Player / Coach / spectator dismissals: Players, Coaches and spectators are expected to always conduct themselves in a positive manner, while participating in this event. Ejected players and coaches will be disqualified from participating in the team's next scheduled game. Ejected team personnel will not be permitted in the bench areas while under suspension. Spectators dismissed from the game shall be confined to their personal vehicles.

Spectators: Spectators are the responsibility of the team they are here to support. Teams can be held accountable for unruly spectators. If a spectator is asked to leave due to their behavior and refuses, the game will be stopped and considered a forfeit for their team. This includes any spectators using inappropriate noise makers such as, but not limited to, Air Horns, whistles or other devices that mirror those used by tournament staff and referees for the safety of players and spectators. This also includes any that tournament staff deems distracting or demeaning to the teams and/or their fans.

Cancellation: Should the tournament be canceled for any reason prior to the start of the event, each team shall be entitled to a refund of entry fees, minus fixed costs for referee assignor fees, team awards, printing costs, etc. Should the tournament be canceled in part due to conditions beyond the control of Lake Country Soccer and/or the Springfield/Greene County Park Board after the event has begun, no team shall be entitled to a full refund. The Tournament Reserves the right to prorate refunds, if any, at its sole discretion.

Length of Games: Duration of games may be changed by the Tournament Director; the half time interval shall be five (5) minutes. In the event of inclement weather, the Tournament Director shall have the authority to change the format as follows: (1) relocate and/or reschedule any game(s). (2) To reduce by up to 50% the scheduled duration of any game(s). (3) To cancel any game in the preliminary rounds which have no bearing on deciding group winners. (4) To modify rules for tie breakers in case all games are not played in full due to inclement weather; or (5) to invoke any other means of determining a winner if/when necessary, as outlined in FIFA's Laws of the Game.

The tournament will make every reasonable effort to play games, but not at the expense of damaging fields beyond repair or if field conditions pose a safety risk to the players.

Point System: The following point system shall be used to determine winners within each division throughout preliminary games.

- 6 points for a win
- 3 points for a tie
- 0 points for a loss
- 8 points for a forfeit win (the team which forfeited, 0 points)
- 1 point for each goal up to a maximum of 3
- 1 point awarded for a shut-out victory.
- In a 0-0 tie, each team will receive 4 points (3 pts for the tie plus 1 point for the shut-out)

Tie breakers & Overtime

Tie Breakers and Overtime Rules: In the event of teams being tied in the preliminary round standings, the following procedure shall be used to determine the group winner:

1. Head-to-Head; winner of game played between the two tied teams (in the event of a 3-way tie, head-to-head is thrown out)
2. Goal Differential (Goals for vs. goals against) during preliminary rounds, net up to 3 goals per game.
3. Fewest total goals allowed in all preliminary games.
4. Most shutouts recorded
5. Kicks from the mark (penalty kicks) between tied teams

In the event of a tie at the end of regulation play in a Semi-final or final game, the following procedure shall be used: Two (2) complete overtime periods of five (5) minutes shall be played. If still tied, kicks from the mark shall be used to determine the winner. NO GOLDEN

GOAL!

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Preliminary game lengths:

U-9 thru U-10: 7v7 25' minute halves

U-11 thru U-12: 9v9 25' minute halves

U-13 thru U-14: 11v11 30' minute halves

U-15 thru U-16: 11v11 35' minute halves

U-17 thru U-19: 11v11 40' minute halves

SEMIS and FINALS are the same length

TEAM BENCH AREAS | Help Keep Lake Country Soccer fields CLEAN!

All teams are requested to clean up their bench areas following each played game. We provide enough trash cans throughout the complex. Pre-wrap, electrical tape, athletic tape, and beverage containers among other debris should be disposed of in any available trash can after each played game. All teams are expected to clean up after their game and to help us keep our complex clean. Your cooperation in advance is greatly appreciated.

DOGS on the grounds!

Springfield city ordinance requires all dogs to be on leashes during soccer games. Although Lake Country Soccer discourages dogs from being brought onto the grounds, all pets **MUST** be leashed. Pet owners are **REQUIRED** to "pick up" after their dogs. We do **NOT** provide "baggies" for any canine deposits. Dogs are **NOT** permitted inside the Cooper Soccer Stadium (Cooper # 1).

ALCOHOL, TOBACCO, AND FIREARMS!

Springfield city ordinance expressly prohibits the possession of and consumption of alcoholic beverages anywhere on park property. Lake Country Soccer is a facility of the Springfield/Greene County Parks & Recreation Department. Violators are subject to dismissal from property and confiscation of prohibited beverages.

Park rules prohibit the use of tobacco products on the fields. Visitors are asked not to smoke or chew while on the sidelines of any youth soccer game. Such behavior sets a bad example for our youth and is actively monitored during all games. Please don't be offended if a parent spectator (or any other person) is asked to put out a cigarette or cigar if witnessed by any tournament staff member or volunteer.

Park Rules prohibit the carrying of firearms on Park Property, even if a person possesses a conceal and carry permit. This applies to all Lake Country Facilities including outdoor and indoor fields and areas.